

Homework at Exhall Junior School

Reading

Pupils at EJS are given a book banded reading book and will select a book from their class library to read for pleasure.

Pupils are expected to read at home at least 3 times per week and recorded in their reading record.

Every time they read at home 3 times, pupils are given a raffle ticket to go into a class pot.

Every two weeks, 2 raffle tickets are drawn out of the pot winners collect a prize from the Reading Suitcase in Pride Assembly.



Times Table Rockstars

Pupils at EJS are expected to access TTRS at least 3 times per week. Pupils are also given the opportunity to access TTRS at school at least once per week.

Each month, there is a battle between classes:

A vs B C vs D vs F

The winning class is rewarded with 10 minutes extra play.

Pupils should play on Studio as this improves their Rock Status. Pupils are aiming to become a Rock Star, a Rock Legend or the ultimate Rock Hero. Once they reach these levels, they will be awarded a certificate in Pride Assembly and their name will be displayed in the hall on our TTRS leader board.

Other homework

For each learning block a 'menu' of tasks will be sent home to pupils. This will include a range of activities for pupils to choose from, linking to the wider curriculum that is taught in school.

These tasks are optional, **however for each task that is completed, pupils will receive a raffle ticket.**

At the end of the learning block, 3 raffle tickets are drawn from each class and a reward will be chosen from our reward list.

Evidence of this homework can be brought into school or shared with the teacher via Class Dojo.

Spellings



Pupils are given spellings on a Monday morning and will be tested on a Friday.

Pupils are given opportunity to practise in school but they **should also be practising at home.**

Get 7 or more correct and the pupil will receive a raffle ticket.

At the end of the learning block, 3 raffle tickets are drawn from each class and a reward will be chosen from our reward list.

Year 5 and 6 Block 2 Homework Grid

Monday 4th November to Friday 20th December

Homework reward day: Friday 10th January

<p>Maths</p> <ul style="list-style-type: none"> • Make a net for a pyramid. • Draw a map of a pharaoh's tomb. Write a set of instructions on how to safely get through, avoiding any traps! Think about using directional language 	<p>Out and about</p> <ul style="list-style-type: none"> • Visit your local library and find some non-fiction books about ancient Egypt. • Go to a travel agent's or research holidays to Egypt online. Design a leaflet to encourage tourism to the country. 	<p>English</p> <ul style="list-style-type: none"> • Imagine you have been on a dig; write a diary entry about your adventure. • Write an ancient Egyptian themed poem or story. • Using the words ancient Egypt, create an acrostic poem.
<p>Working with others</p> <ul style="list-style-type: none"> • Write your name and the names of 3 friends or family members in hieroglyphics. • Create an Egyptian themed board or card game and teach friends or family members how to play. 	<h1>ANCIENT EGYPT</h1>	<p>Art</p> <ul style="list-style-type: none"> • Create a painting or drawing of an ancient Egyptian scene using your choice of materials. • Write an ancient Egyptian rap or song. • Design a piece of Egyptian jewellery.
<p>Let's get technical!</p> <ul style="list-style-type: none"> • Use a computer to create a timeline of events. • Design and make a tomb or coffin for an Egyptian mummy. 	<p>Health and Wellbeing</p> <ul style="list-style-type: none"> • Write a menu for an ancient Egyptian feast. Be as creative as you like. • Research personal hygiene practices in ancient Egypt and compare to today's. 	<p>Find out more!</p> <ul style="list-style-type: none"> • Write a fact file on a pharaoh. • Design a fact file or poster about the River Nile. • Draw or trace a map of Egypt and mark important landmarks.

These tasks are optional.

Either bring your homework into school to show and go on to the homework display or send a photo on Class Dojo.

Each piece of homework earns your 1 raffle ticket to go into the class pot.

At the end of the learning block 3 raffle tickets will be drawn who can then choose their reward.

Choice of rewards:

- *non-school uniform for the day*
- *sit next to a friend for the day*
- *10 minutes extra play with two friends*
- *sit on a comfy chair for the day*